JINGHUA YANG Senior product designer

WORK EXPERIENCE

Senior product designer

Twilio Segment May 2022- present, Denver, CO

• Led the design of Developer Center, a partner program that empowers developers to build integrations with Segment. Achieved a 6x increase in partner integration built and customer installations since program launched.

• Facilitated product vision workshops, and collaborated with product managers and engineering leads to drive product roadmaps.

• Planned, prioritized and led design efforts across multiple flagship products, collaborating with multiple product teams.

Product designer, Growth

Twilio Aug 2019- Apr 2022 Denver, CO

• Spearheaded the end-to-end design for Twilio onboarding experience. Partnered with product managers to define onboarding vision and strategy. Worked cross-functionally to launch developer onboarding framework across multiple pillar products, and achieved a 30% increase in user activation metrics.

• Led discovery research to identify pain points and growth opportunities that shaped product roadmap.

• Optimized the design and product development process by establishing an A/B testing experiment playbook, and contributing components and patterns to Design Systems.

UX Design Intern

Lexmark International Jan 2019 - Apr 2019 Lexington, KY

• Designed for enterprise cloud printing platform, across firmware and software. Spearheaded the redesign of Lexmark's printer setup configuration flow, resulting in an intuitive, on-brand UX.

UX Design Intern

projekt202 May 2018 - Aug 2018 Addison, TX

• Established projekt202's first design system in Sketch, driving design consistency for internal projects. Led the design of a desk booking application from planning to execution.

• Synthesized research data for 20+ participants in collaboration with the research team. Delivered 6 personas and 6 user journey maps for the client presentation and informed design roadmap.

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EDUCATION

M.S. in Human-Computer Interaction Indiana University Bloomington May 2019, Bloomington, IN

B.S. in Industrial and Systems Engineering Georgia Institute of Technology *May 2017, Atlanta, GA*

SKILLS

UX METHODS

User interview, Affinity diagram, Usability testing, Journey map, Contextual inquiry, Co-design workshop, Competitive analysis, Heuristic evaluation, Sketching, Storytelling, Wireframing, Prototyping, A/B Testing, Design systems, Visual design

TOOLS

Figma, Sketch, InVision, Adobe Creative Suite

PROGRAMMING

Python, SQL, HTML/CSS

DESIGN SPECIALITY

Enterprise products, Developer experience, Data